## **Disclaimer:**

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I make no claims to this game, or this document, including any enhanced maps that are part of this pdf package. Feel free to download, repost, reuse, and reedit as you see fit, in whole or in part. The ONLY thing I ask is that you pay it forward and post-repost anything, including derivatives, under a Creative Commons share alike license. While I have zero way or rights to enforce it if you don't, I'm just appealing to you to not be a jerk.

## Map mini FAQ.

Why are there no territory names on the map?

This is noted in the rule book, but in case you skipped/skimmed over that part it was done to make it easier and faster to enter the Play By Mail orders into the computer. While each of the territories did (do) have actual names, and they were used by the computer turn results reports in addition to the numbers, I don't have access to the names that were used for most of the map territories, only for the ones that came into play in my games (about 25% of the territories, tops).

## Can you make a different map with different colors for me?

No. This rules and map scan / colorizing was a personal labor of love for me and I'm done with it now and have little to no intention of revisiting my time or work on this. I DO eventually plan on recreating the Supremacy board game map in a vector format, and will probably do a variation of the PBM map too, but that's a long way off and subject to my whims. Basically, don't wait for it.

However, I AM including a png file of the original full size black and white scan in the directory with the rules pdf downloads, so you can make your own if you'd like. Anyone with a simple graphics program (such as Gimp) should be able to colorize the map to their own tastes / any way they please in about 10-60 minutes.

About the maps.

There is 1 plain black and white map. This is the map as it was included with the PBM game. I quickly found this lacking and personally colored in a couple of copies of the map to indicate the home territories. I mostly chose the colors to come close to the territories on the board game map with some changes to keep clarity / consistency (IMO). I've reproduced that version with color map one, and then decided to do a few more options.

There are 5 Color maps attached in total, which I did for various tastes / uses.

Color Map 1 - Only the home territories are colored. The rest of the map is in black and white, as included with the game rules.

Color Map 2 - The home territories are in color and neutrals are in gray.

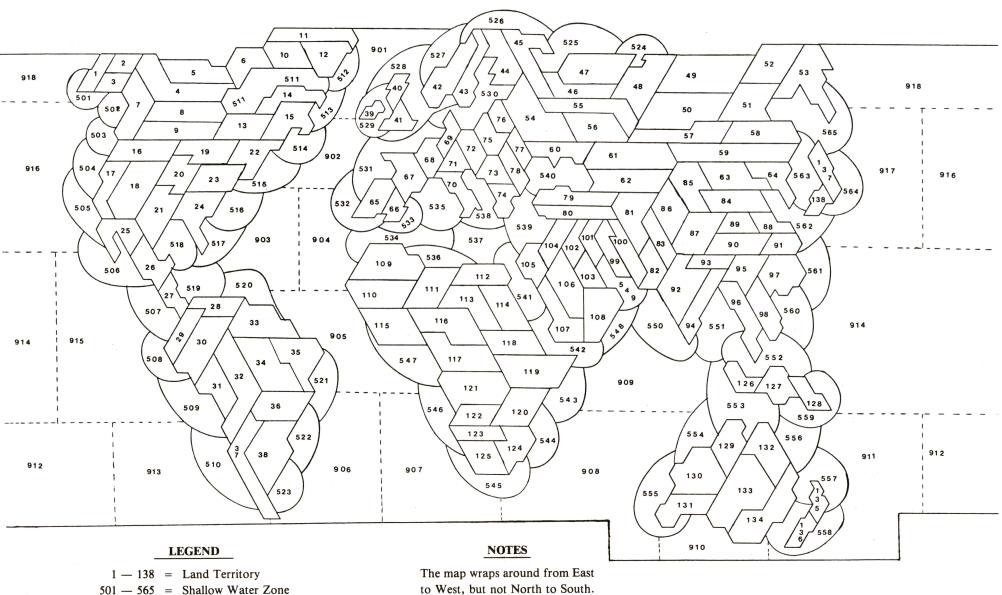
Color Map 3 - The home territories are in color and neutrals are in gray. The Shallow Water Zones are in light blue.

Color Map 4 - The home territories are in color and neutrals are in gray. The Shallow Water Zones are in light blue. The Deep Water Zones are in dark blue. This one is relatively close to the original Supremacy Board.

Color Map 5 - Done on an inverse map. The line work is in white, but the colors mostly match the other colorized maps. The home territories are in color and neutrals are in gray. The Shallow Water Zones are in dark blue. The Deep Water Zones are in black.

## **SUPREMACY PBM**

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901 - 918 = Deep Water Zone

to West, but not North to South.

